

Incorporating Discrete Characteristics and Network Relationships of Parking into SF- CHAMP Travel Model

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SAN FRANCISCO COUNTY TRANSPORTATION AUTHORITY

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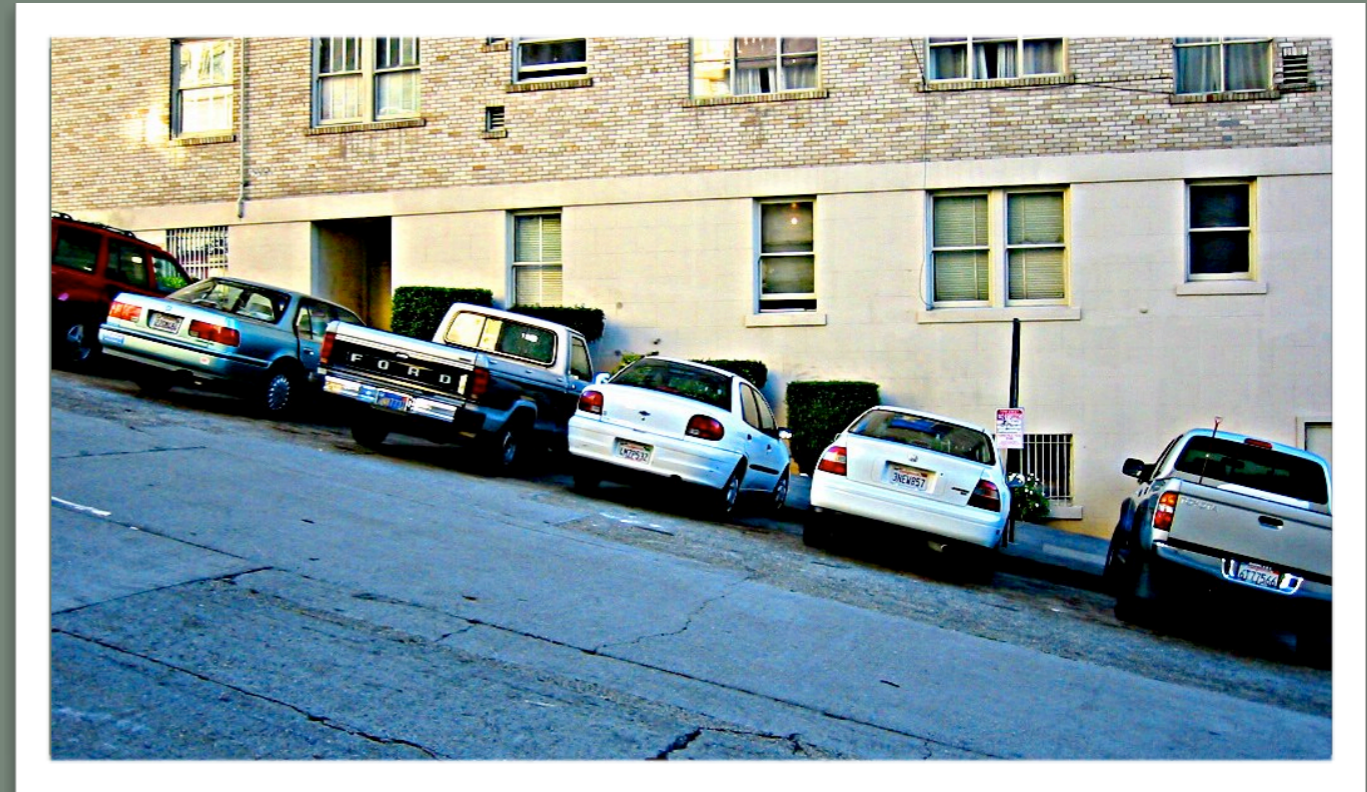
Why Model Parking?

- Test effects of varying parking supply and pricing
- Test smart parking (reduced search time)
- People often don't park in destination zone



Outline




- (1) Background & Goals
- (2) Parking in Existing SF-CHAMP
- (3) New Data
- (4) Parking Enhancements to SF-CHAMP
- (5) Results
- (6) Next Steps

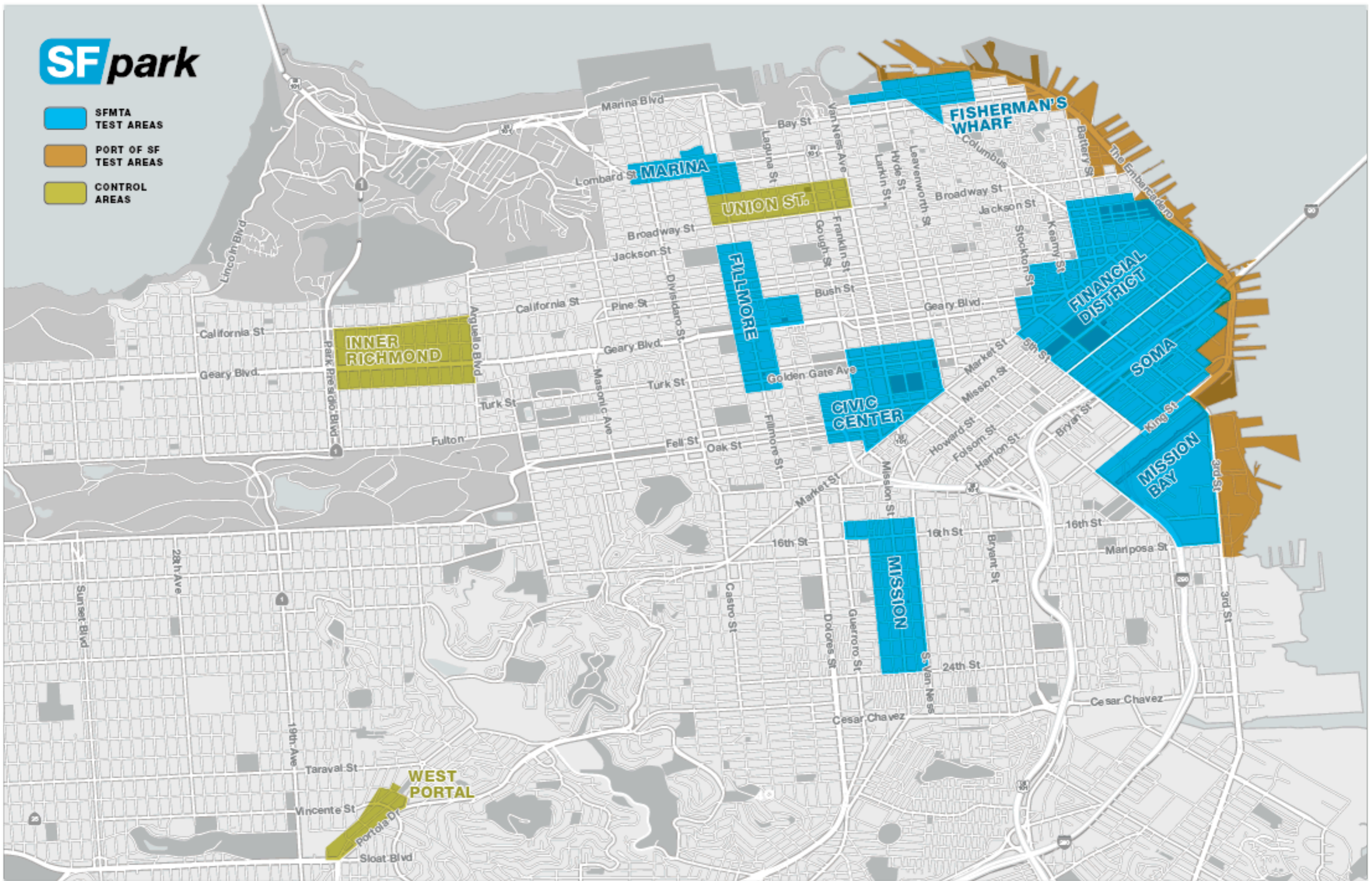


Source: chelseagirlphotos, Flickr



SF park

-  SFMTA TEST AREAS
-  PORT OF SF TEST AREAS
-  CONTROL AREAS



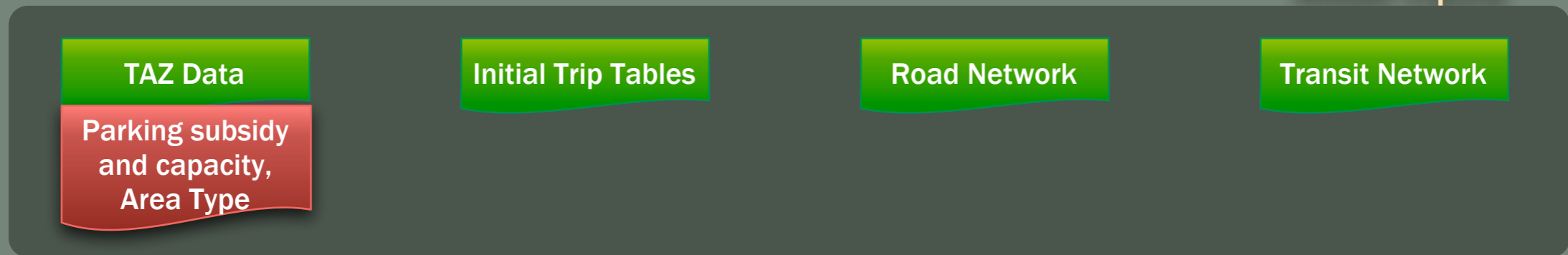
SF-CHAMP Parking Enhancement Goals

- (1) Separate treatments of on- and off-street parking**
- (2) Model parking price and availability variations across time of day**
- (3) Relate parking search time to available spaces**
- (4) Represent parking explicitly in the roadway network**
- (5) Capture the trade off between parking search time, cost, and walk time**

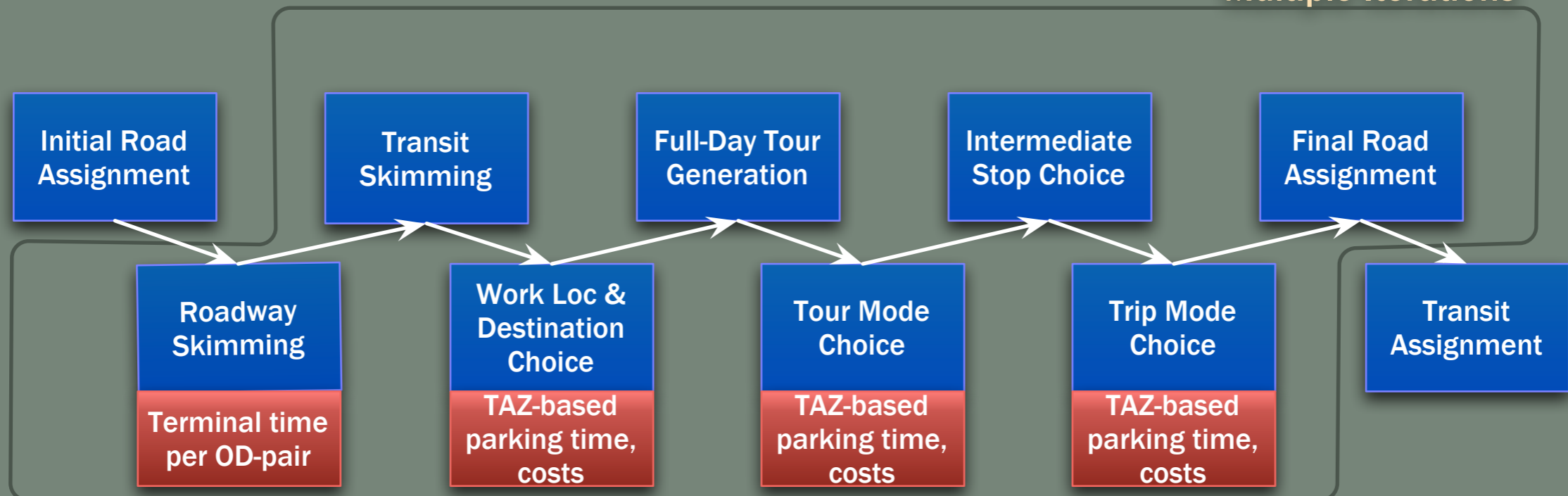


Parking in Existing SF-CHAMP

Model Inputs



Multiple Iterations



Model Outputs



Parking in Existing SF-CHAMP

- 1) *pctPaying*
- 2) *totalParking*
- 3) *parkCostWorkHourly* and
parkCostOtherHourly
- 4) *areatype*



Parking in Existing SF-CHAMP

$$\begin{aligned} U_{DA} = & C_{IVT} W_{walk} t_{terminal} + \\ & C_{park,inclo} D_{inclo} C_{park,DA} + \\ & C_{park,incmed} D_{incmed} C_{park,DA} + \\ & C_{park,inchi} D_{inchi} C_{park,DA} + \\ & C_{pkind} a_{dtaz} + \\ & \dots(\text{other components of utility})\dots \end{aligned}$$



New Data: 2006 Stated Preference Survey on Parking

Low Price Level

High Price Level

Search Time

Pay \$0.50 to \$1.00 more per hour to find a parking space in less than 5 minutes but may require me to walk 2 to 3 blocks from my parking space to my destination

Pay \$1.50 to \$2.00 more per hour to find a parking space immediately but may require me to walk 2 to 3 blocks from my parking space to my destination

Walk Distance

Pay \$0.50 to \$1.00 more per hour to park within 1 to 2 blocks of my destination but may require me to drive around for more than 5 minutes searching for a parking space

Pay \$1.50 to \$2.00 more per hour to park right in front of my destination but may require me to drive around for more than 5 minutes searching for a parking space



Discrete Choice Model Estimation Results

Significant Variables:

- trip purpose
- frequency of parking
- frequency of transit use
- number of household vehicles
- weekdays or weekends
- disability limiting physical movement



Discrete Choice Model Estimation Results

Variables	Value	t-test	p-value
Alternative 1	0.00		<i>fixed</i>
Alternative 2	0.06	0.72	0.48
Cost (“Additional Dollars/hour”)			
No. times park per week	0.44	2.11	0.03
Trip purpose: errand	-5.44	-5.02	0.00
Trip purpose: shopping	-4.84	-3.98	0.00
Trip purpose: work	-5.80	-4.29	0.00
Trip purpose: work-based errand	-5.45	-2.88	0.01
Search Time (“Minutes”)			
Physical disability	0.14	6.18	0.00
No. times park per week	0.18	2.41	0.01
Trip purpose: errand	-1.69	-4.40	0.00
Trip purpose: shopping	-1.56	-3.63	0.00
Trip purpose: work	-1.87	-3.91	0.00
Trip purpose: work-based errand	-1.56	-2.35	0.02
Walking Distance (“Blocks”)			
Physical disability	-0.20	-4.37	0.00
No. times park per week	0.32	2.09	0.03
Trip purpose: errand	-3.01	-3.79	0.00
Trip purpose: shopping	-2.69	-3.03	0.00
Trip purpose: work	-3.23	-3.26	0.00
Trip purpose: work-based errand	-2.75	-1.99	0.05

n= 5187, $\rho^2= 0.165$, adjusted $\rho^2= 0.160$



Discrete Choice Model Estimation Results

Trip Category	Value of Search Time (\$/hour)	Value of Walk Distance (\$/block)	Value of Walk Time (\$/hour)
Trip purpose: errand	16.49	0.49	13.45
Trip purpose: shopping	17.13	0.48	13.21
Trip purpose: work	17.63	0.50	13.74
Trip purpose: work-based errand	14.46	0.42	11.57

Assuming parking duration of 1 hour



New Data: Parking Inventory

Onstreet Inventory

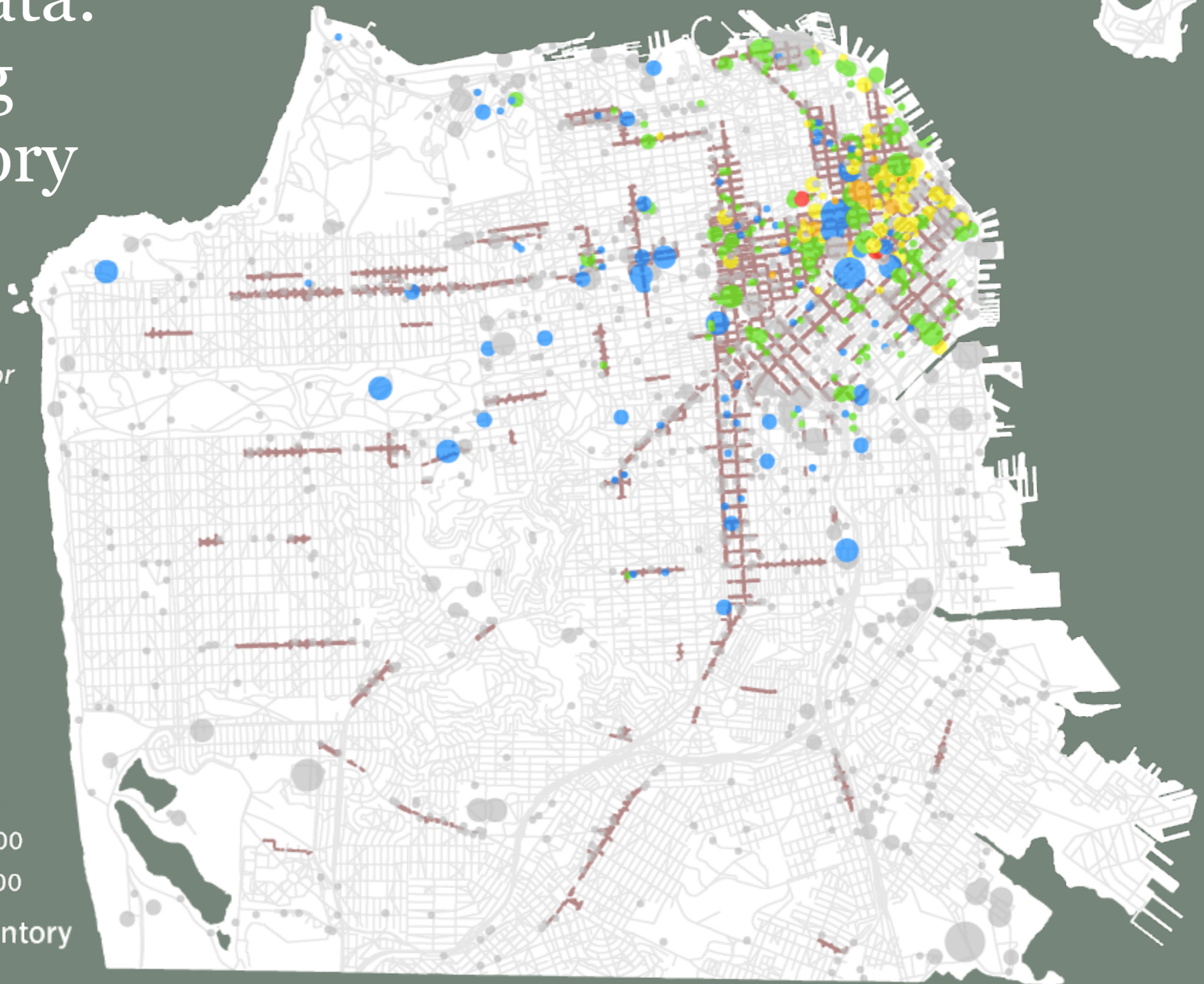
Cost to Park for 2 Hours

- Free
- \$1 - \$8
- \$9 - \$16
- \$17 - \$24
- \$25 - \$32
- \$33 - \$40

No. of Spaces

- 2 - 170
- 171 - 550
- 551 - 1,681
- 1,682 - 3,700
- 3,701 - 9,000

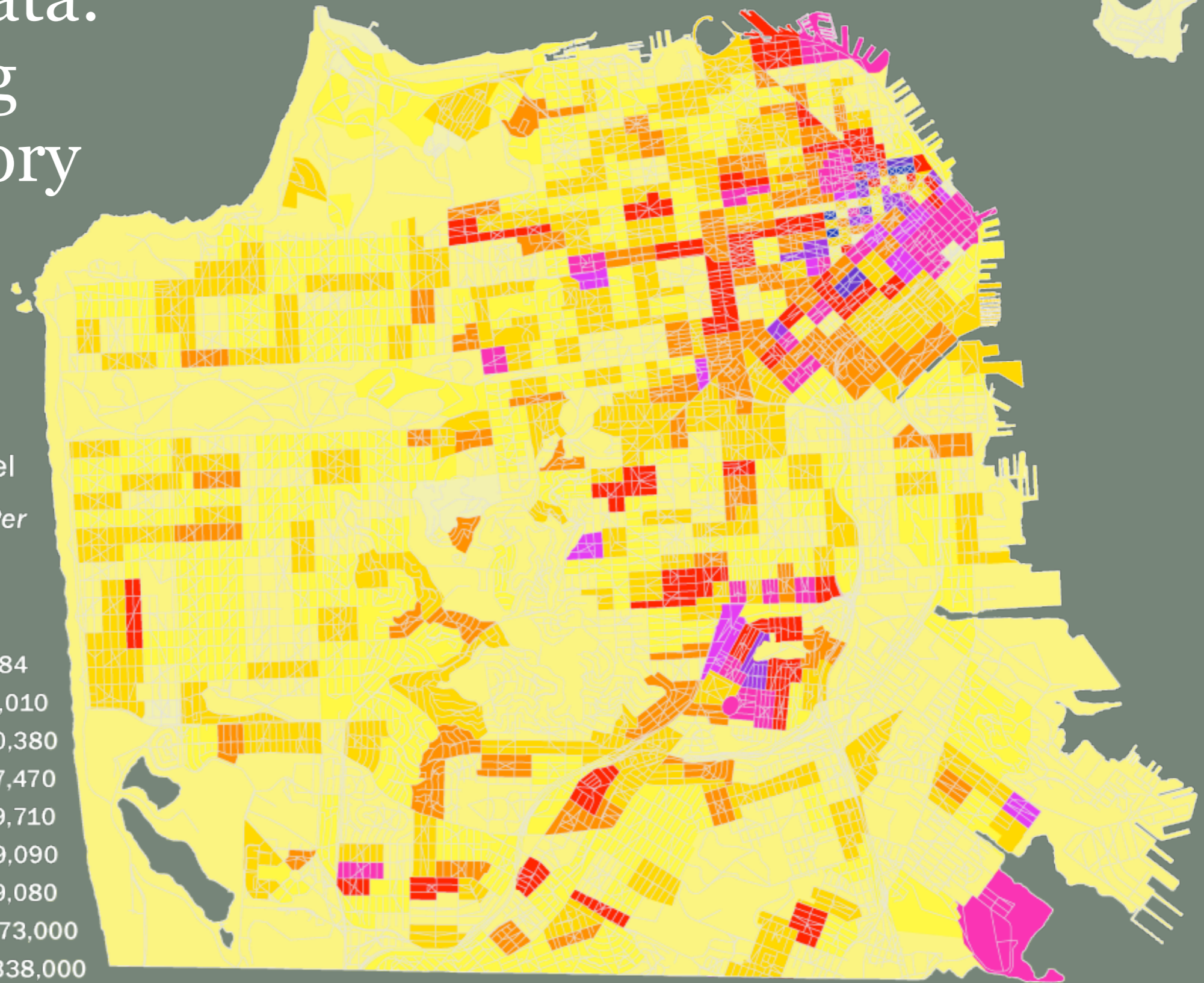
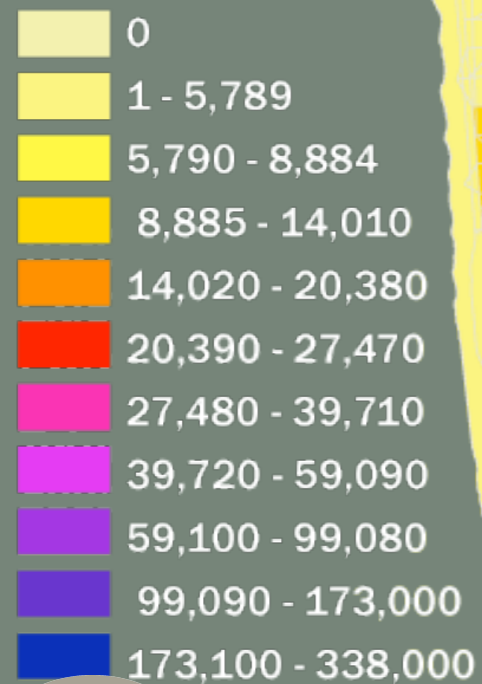
Onstreet Inventory Meter



New Data: Parking Inventory

TazData in
Existing
Parking Model

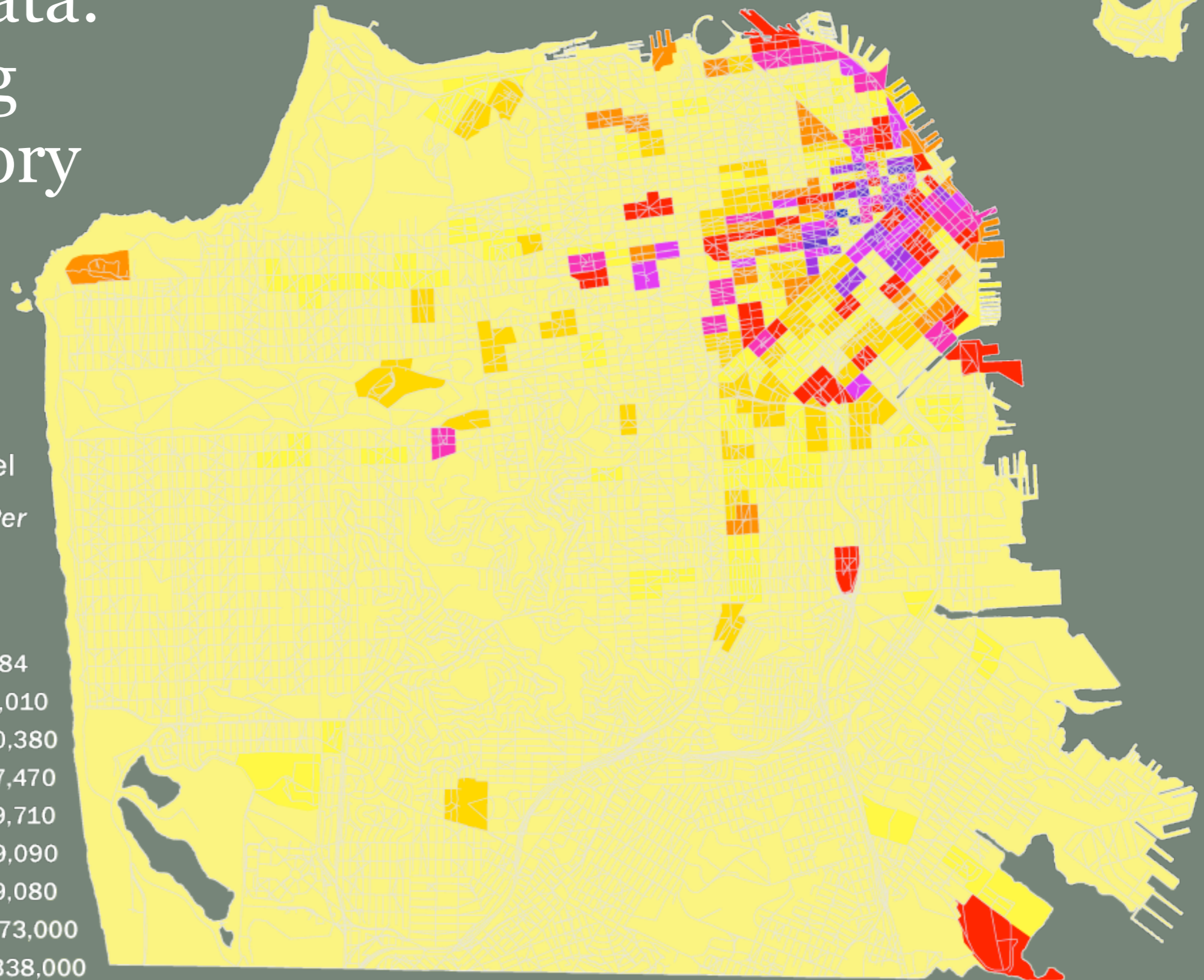
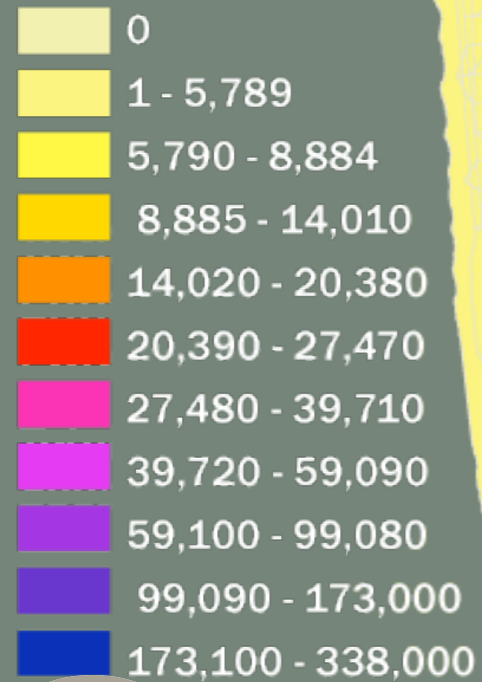
*Total Parking Per
Square Mile*



New Data: Parking Inventory

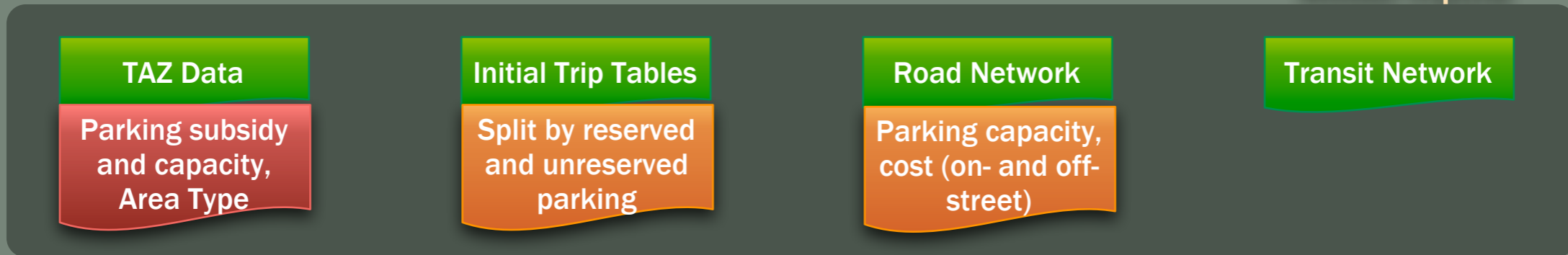
TazData in
Enhanced
Parking Model

*Total Parking Per
Square Mile*

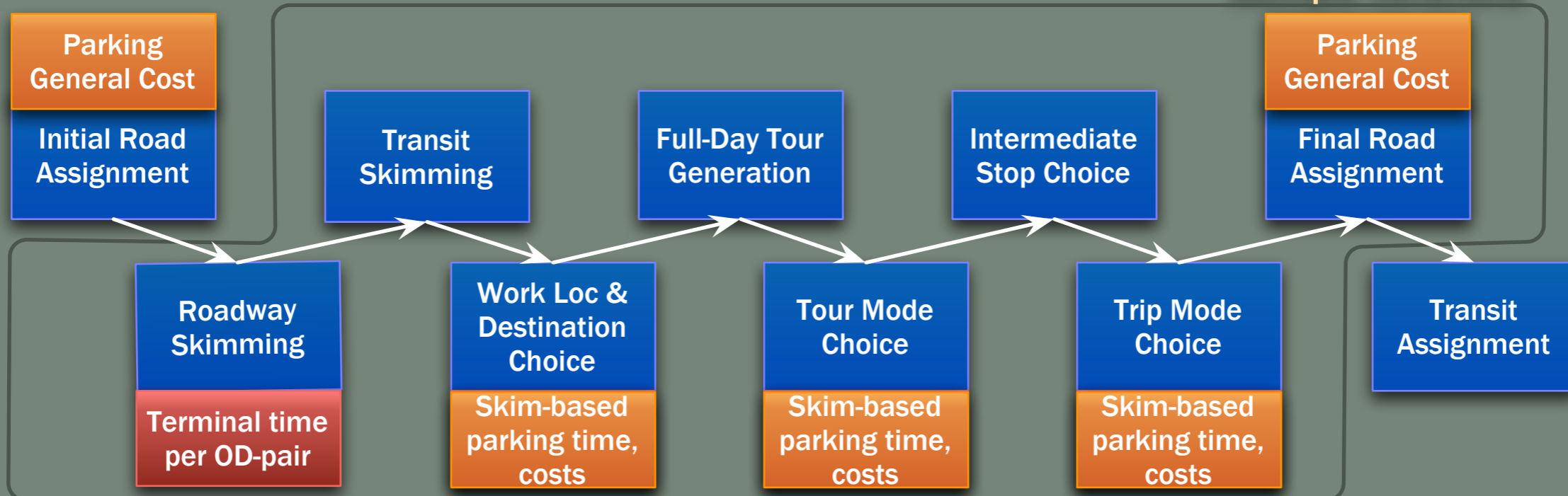


SF-CHAMP Enhanced Parking Model

Model Inputs



Multiple Iterations



Model Outputs



Deciding Who Pays

Reserved Parking

- To home
- Some work and school trips
- Disabled placard holders

Unreserved Parking

All others



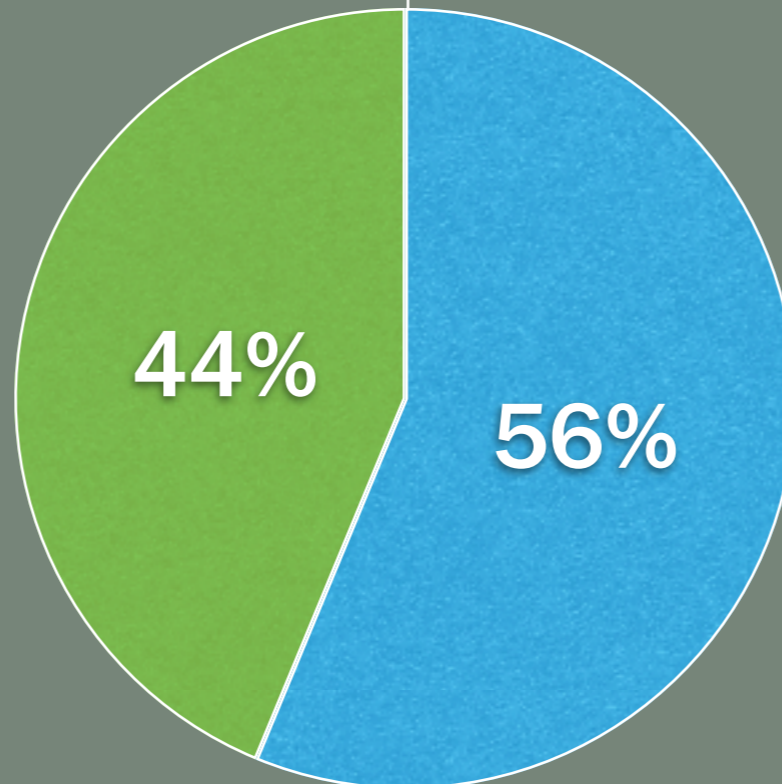
Deciding Who Pays

Reserved Parking

- To home
- Some work and school trips
- Disabled placard holders

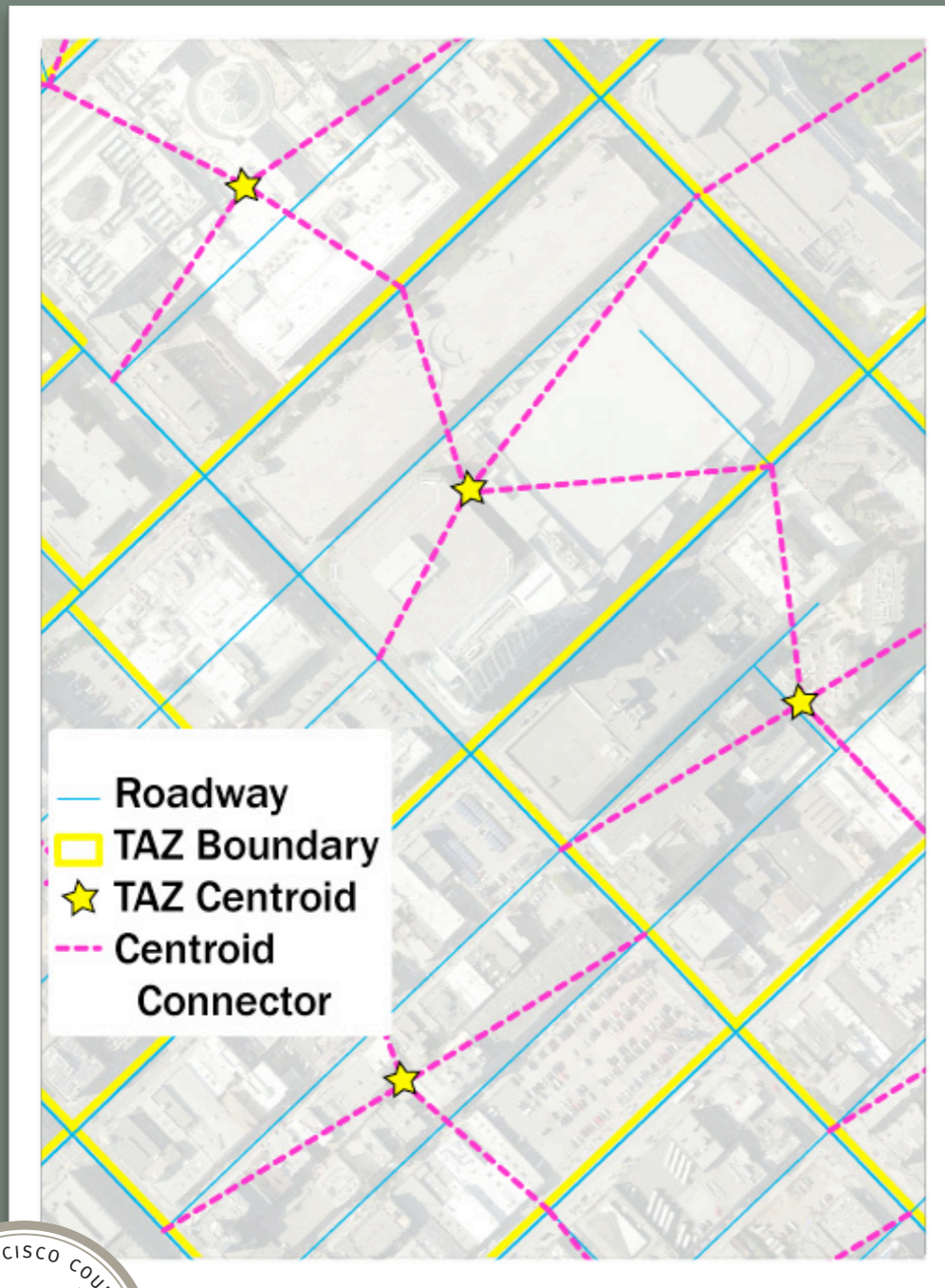
Unreserved Parking

All others

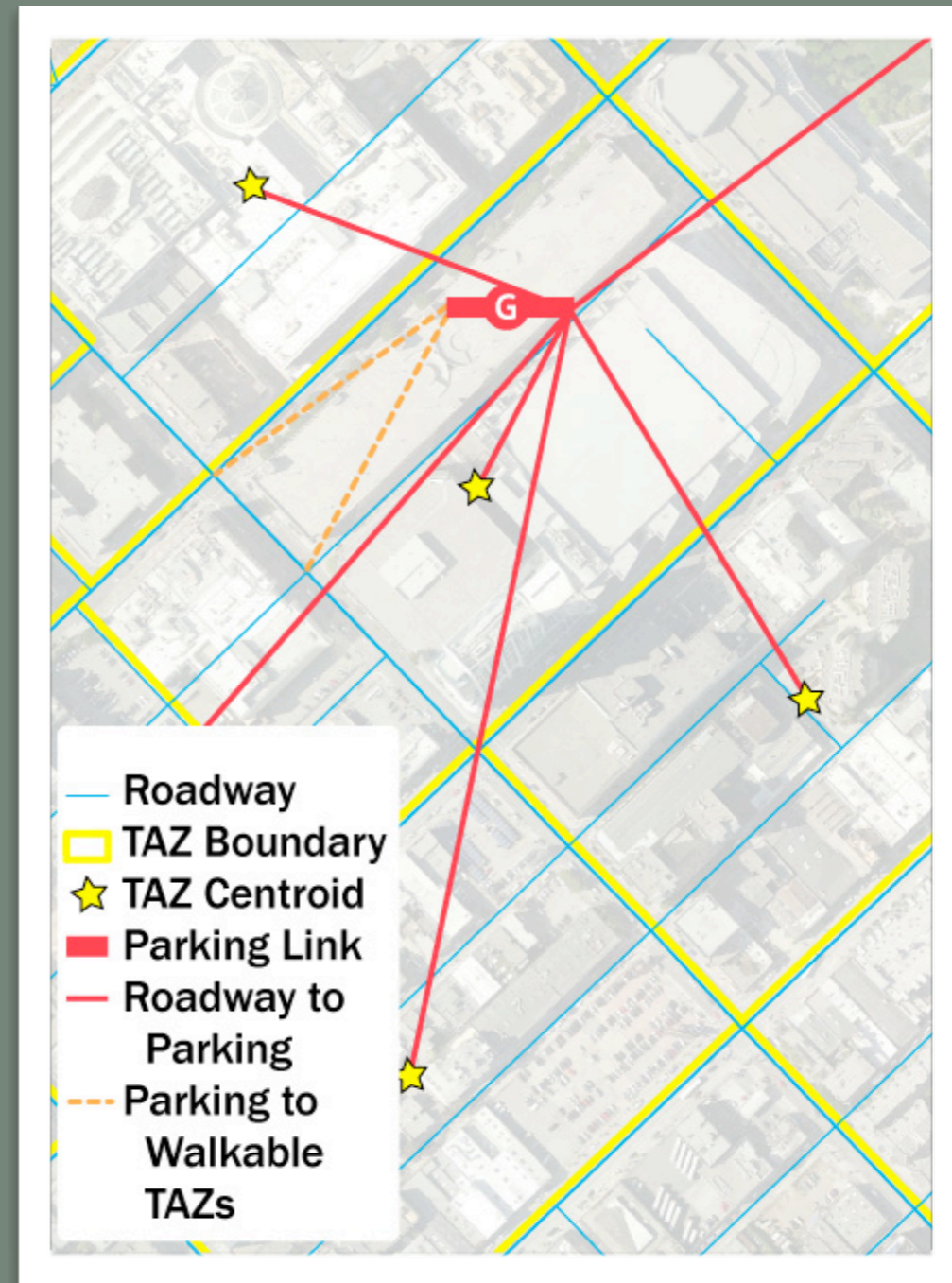


Network Representation: Offstreet

Reserved

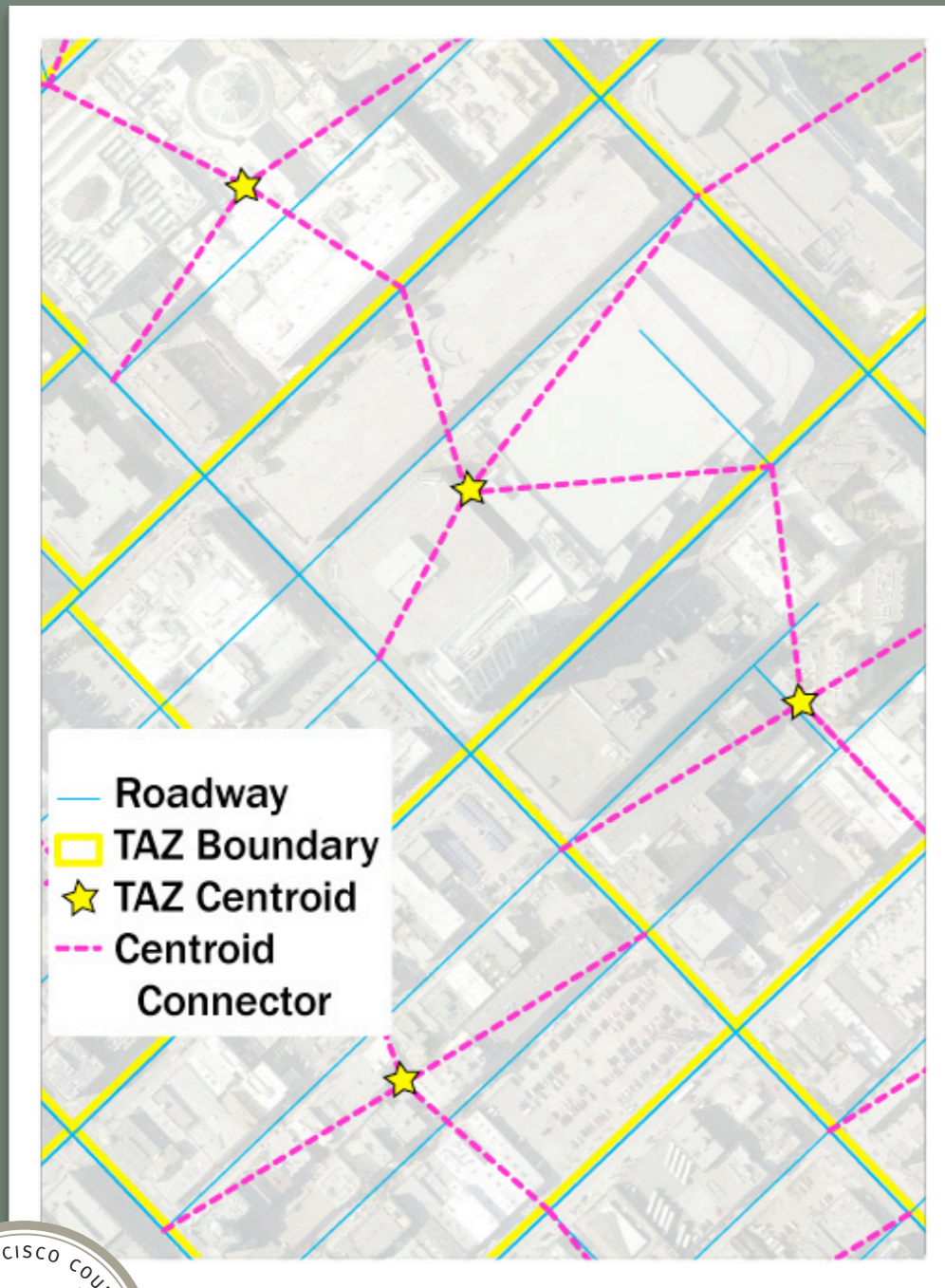


Unreserved

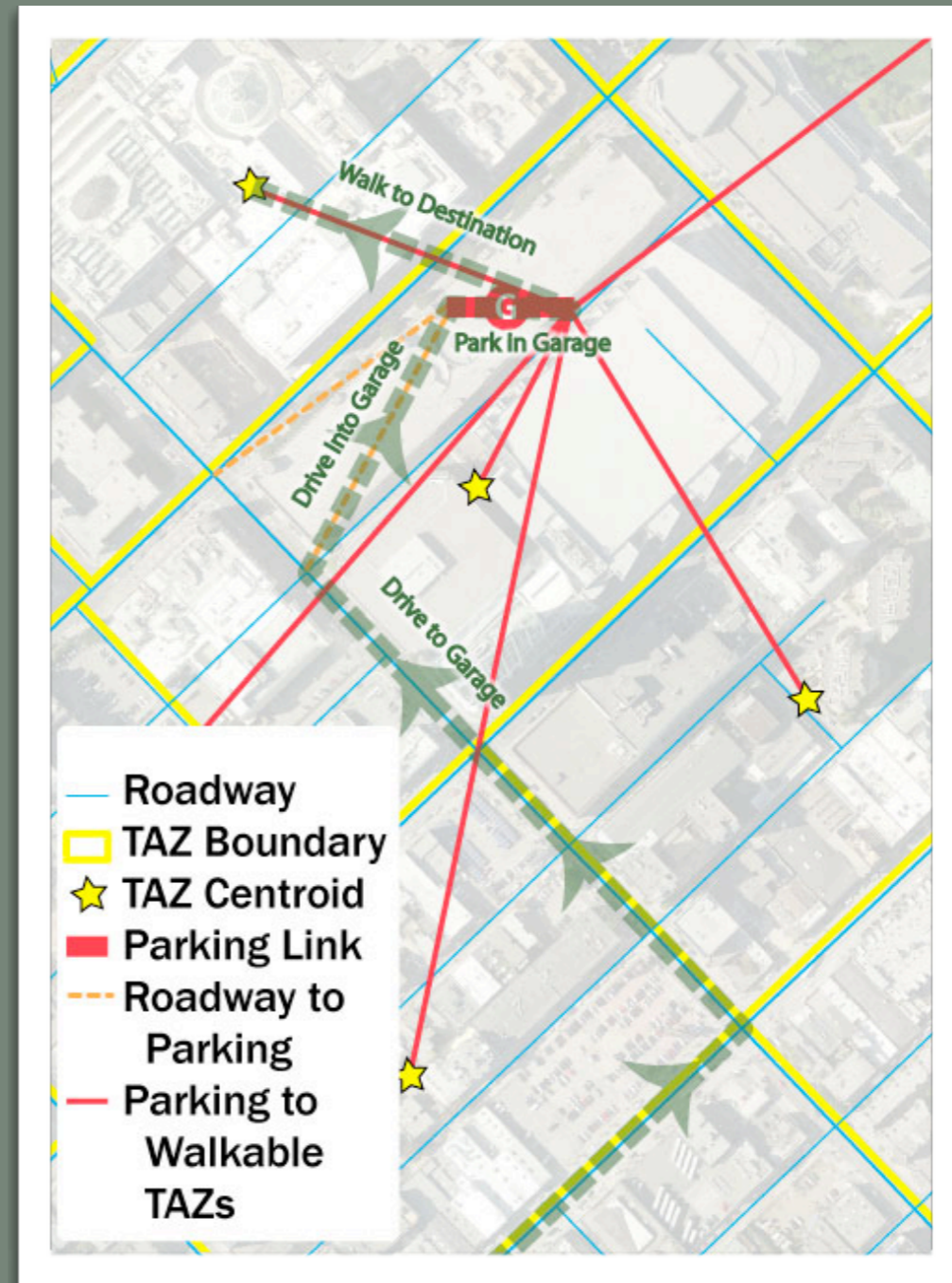


Network Representation: Offstreet

Reserved

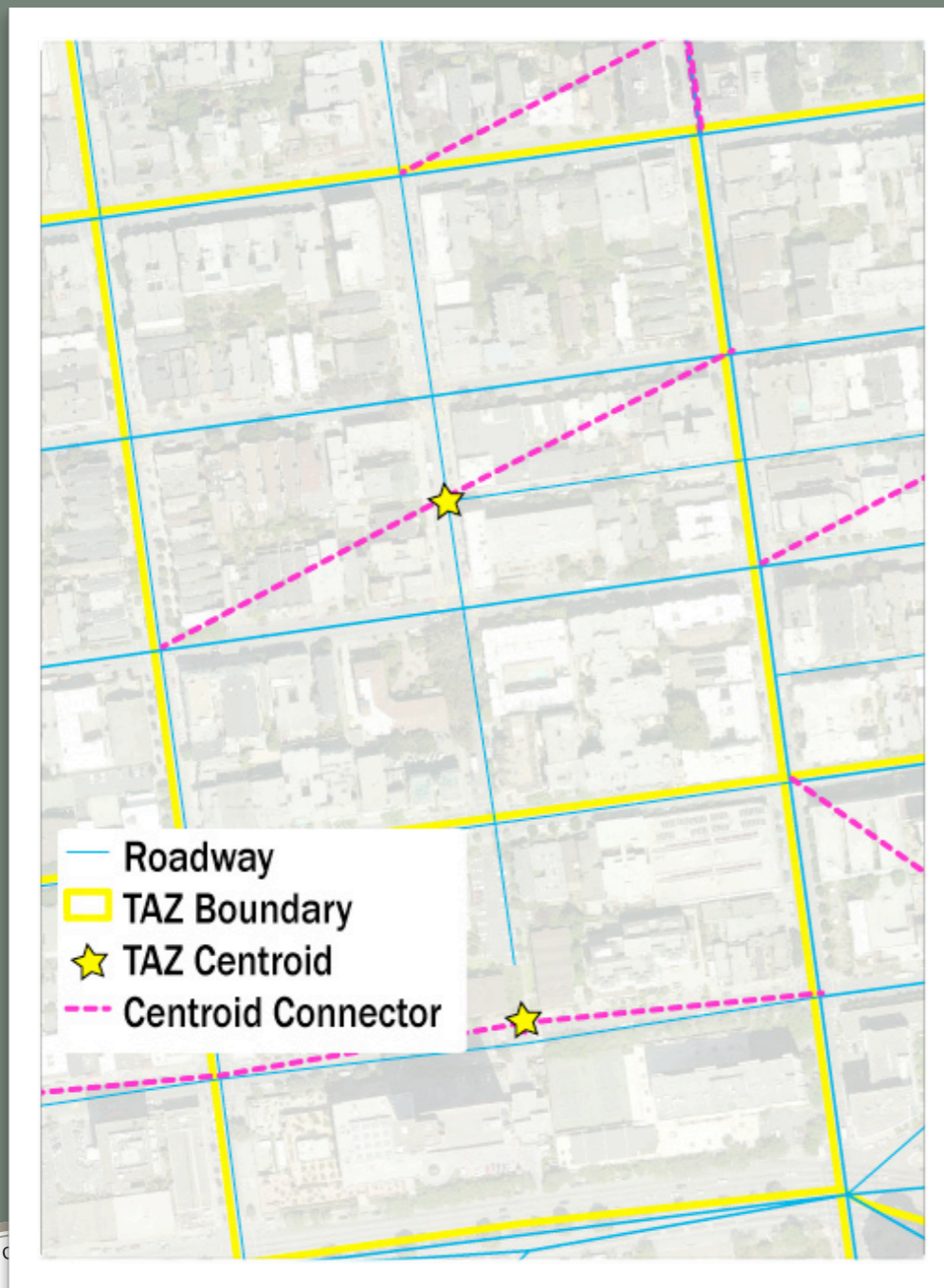


Unreserved

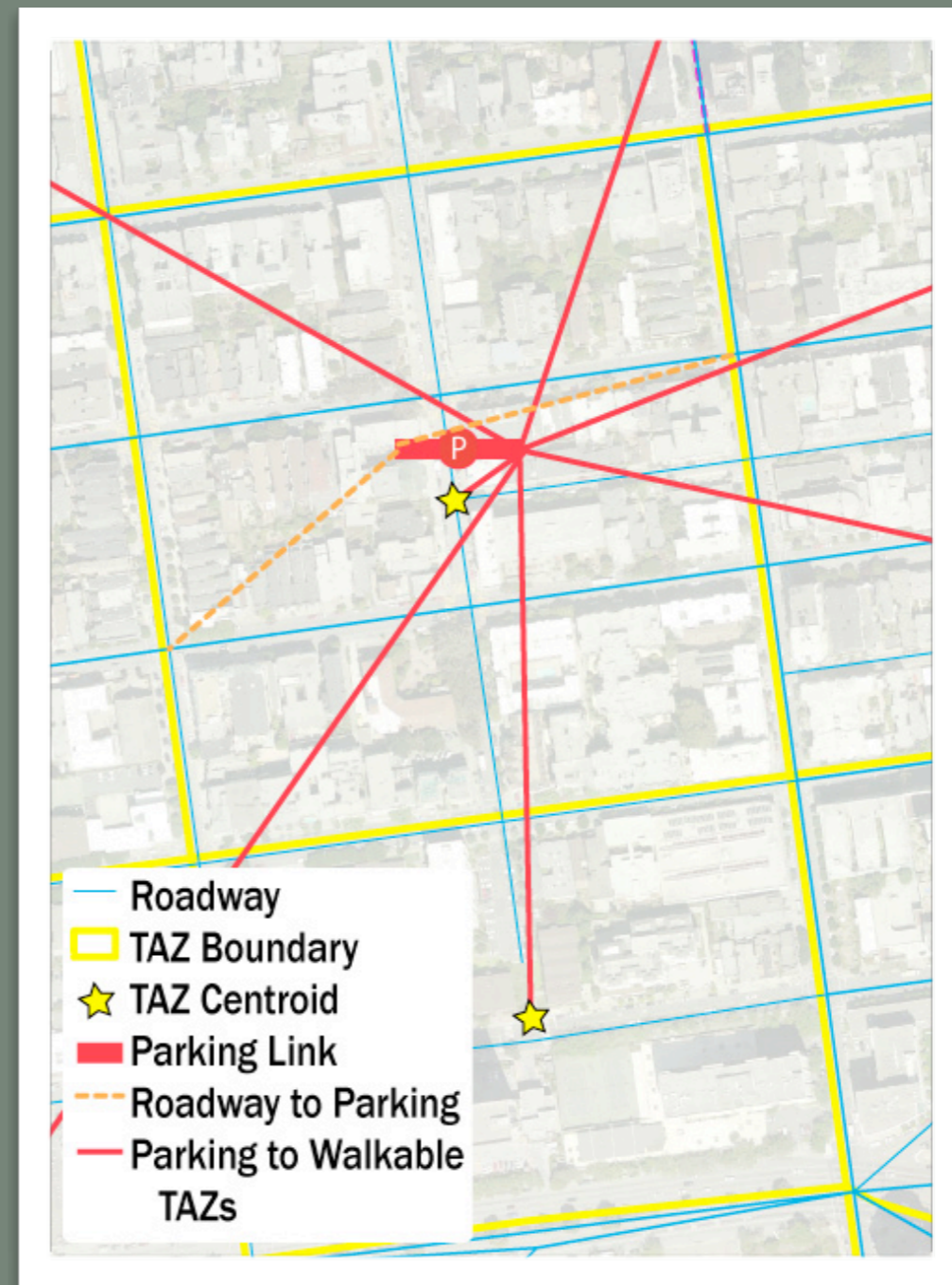


Network Representation: Onstreet

Reserved



Unreserved



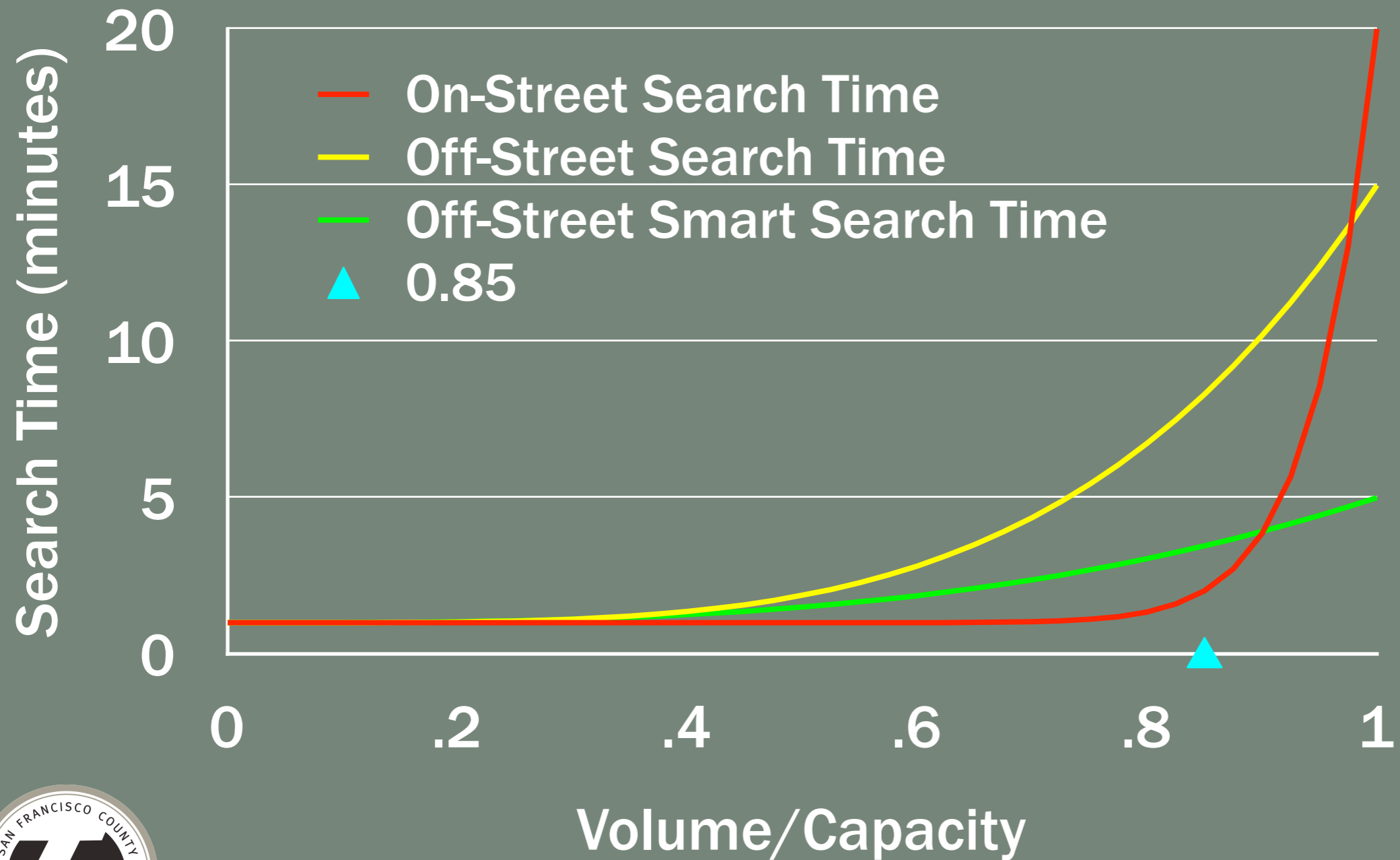
Generalized Cost

$$GC = \beta_{\text{Cost}}C + \beta_{\text{Search}}S + \beta_{\text{Dist}}D$$

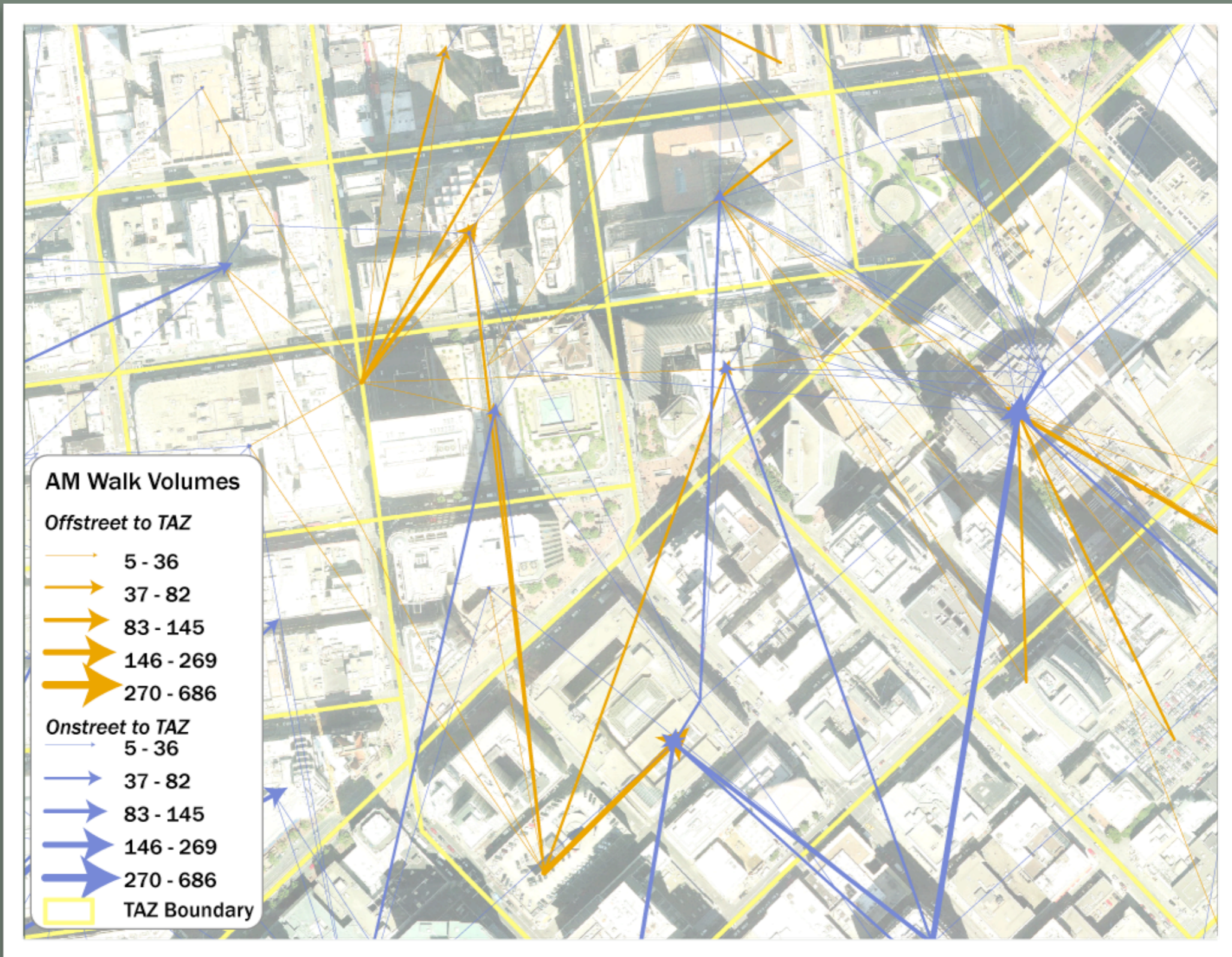
	β_{Cost} (Utility/\$)	β_{Search} (Utility/Minute)	β_{Dist} (Utility/Mile)
Drive Alone	-3.908	-1.100	-25.904
Shared Ride 2	-3.722	-1.031	-24.450
Shared Ride 3+	-3.643	-1.002	-23.844



Search Time for Parking Links

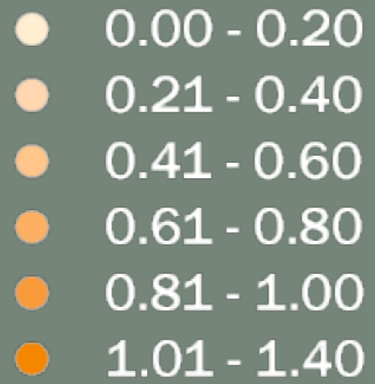


Results

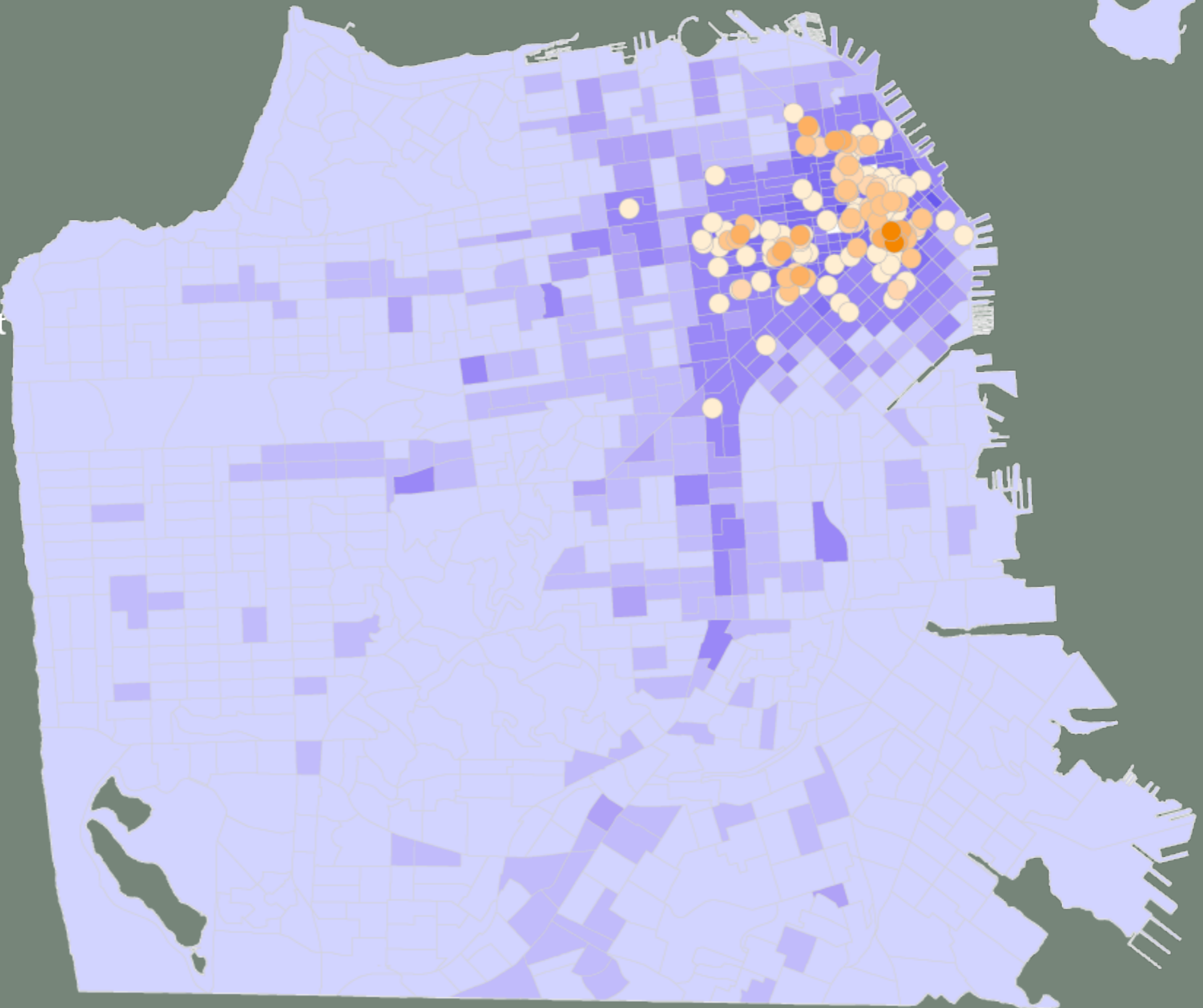
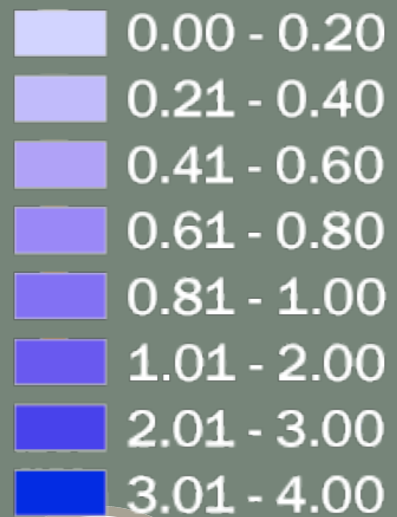


Results

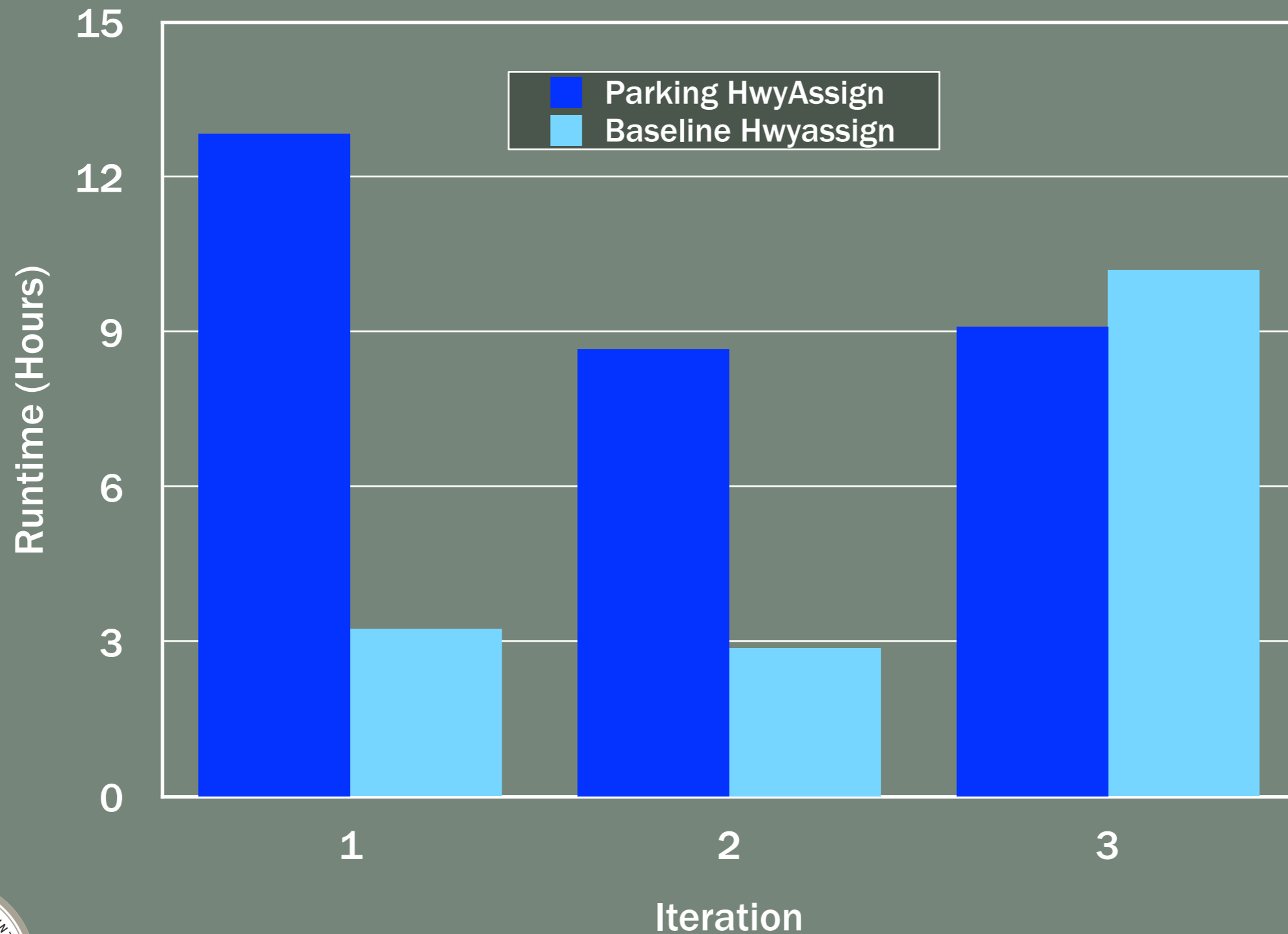
V/C for Offstreet



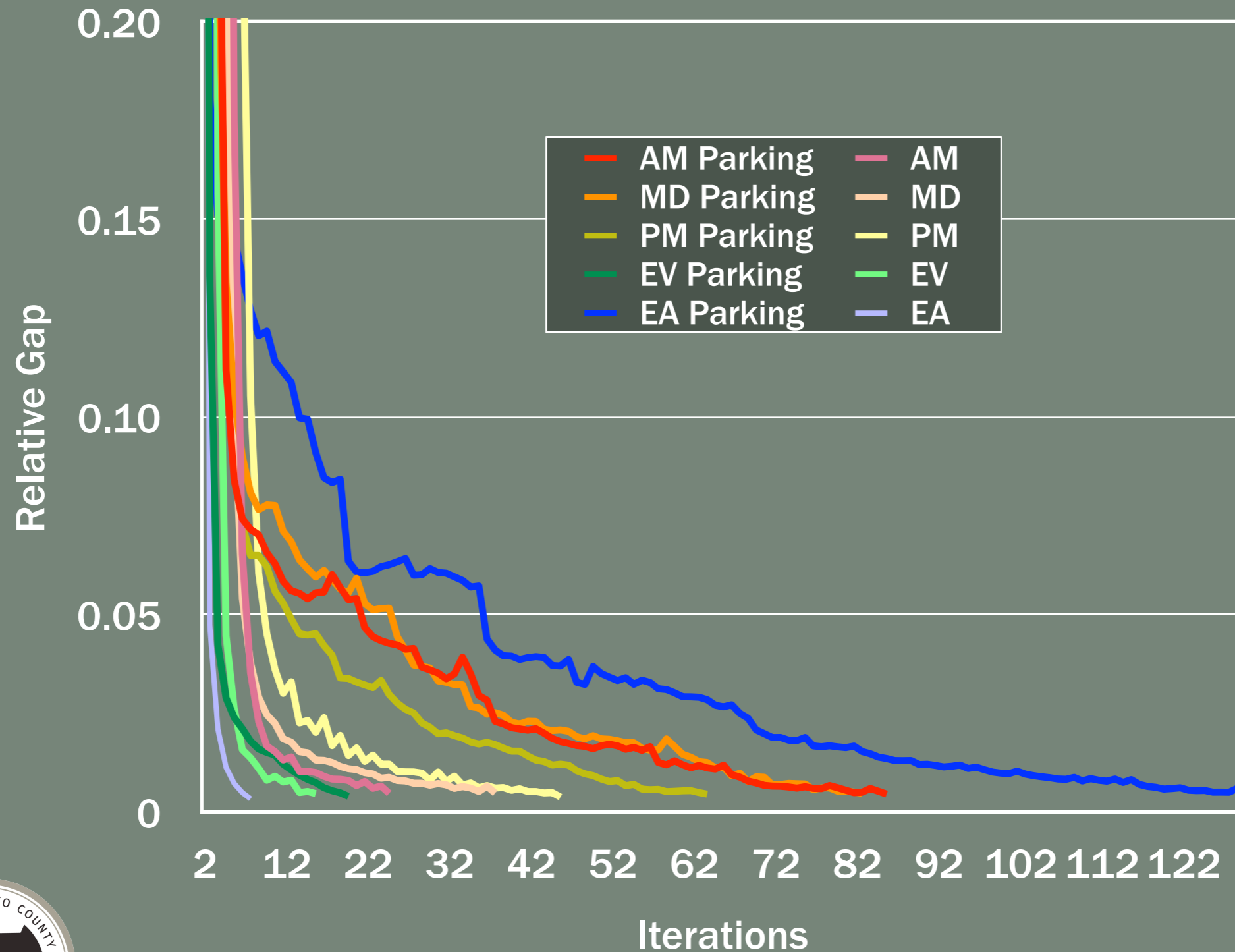
V/C for Free Unreserved



Performance: Run time



Performance: Final Roadway Assignment Convergence



Discussion

- **Next Steps**
 - Duration issue
 - Better estimates of free unreserved inventory
 - Better estimates of parking walkshed
- **Validation**
 - Reserved vs unreserved parking
 - Parking search time
 - Parking occupancy



Questions?

Or advice & input:

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