

# Deconstructing utility in activity-travel choice models

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# Motivation: utility for everyone

- **General:** people choose what they like most, and people is different. So everything fits in;  $U(\text{travel cost, travel time, income, gender, frequency, period, seats, other activities, family structure, etc.})$ ?
- **Specific:** Is it better a quadratic or a linear? Or Cost/income? Better fit? Flexibility?
- **Philosophical:** Shall we let the data talk?
- **Beginning:** Where does utility in discrete travel choice come from?

$$\begin{array}{ccc}
 \boxed{\begin{array}{l} \text{Max}_{X,j} U(X, Q_j) \\ \sum P_i X_i + c_j \leq I \\ J \in M \end{array}} & \rightarrow & \boxed{\begin{array}{l} \text{Max}_X U(X, Q_j) \\ \sum P_i X_i \leq I - c_j \end{array}} \rightarrow \begin{array}{l} X^*(P, Q_j, I - c_j) \\ \text{conditional} \\ \text{demands} \end{array}
 \end{array}$$

$$U(X^*(P, Q_j, I - c_j), Q_j) \equiv V(P, Q_j, I - c_j) \equiv V_j$$

Conditional Indirect Utility Function (truncated)

$$\text{Max}_{j \in M} V(P, Q_j, I - c_j) \rightarrow V_k \geq V_L \quad \forall k, L \in M$$

$$MUI = \lambda = \frac{\partial V}{\partial I} = -\frac{\partial V_j}{\partial c_j}$$

Marginal Utility of Income

$$SV_{q_{ji}} = \frac{\partial V_j / \partial q_{ji}}{\partial V_j / \partial I}$$

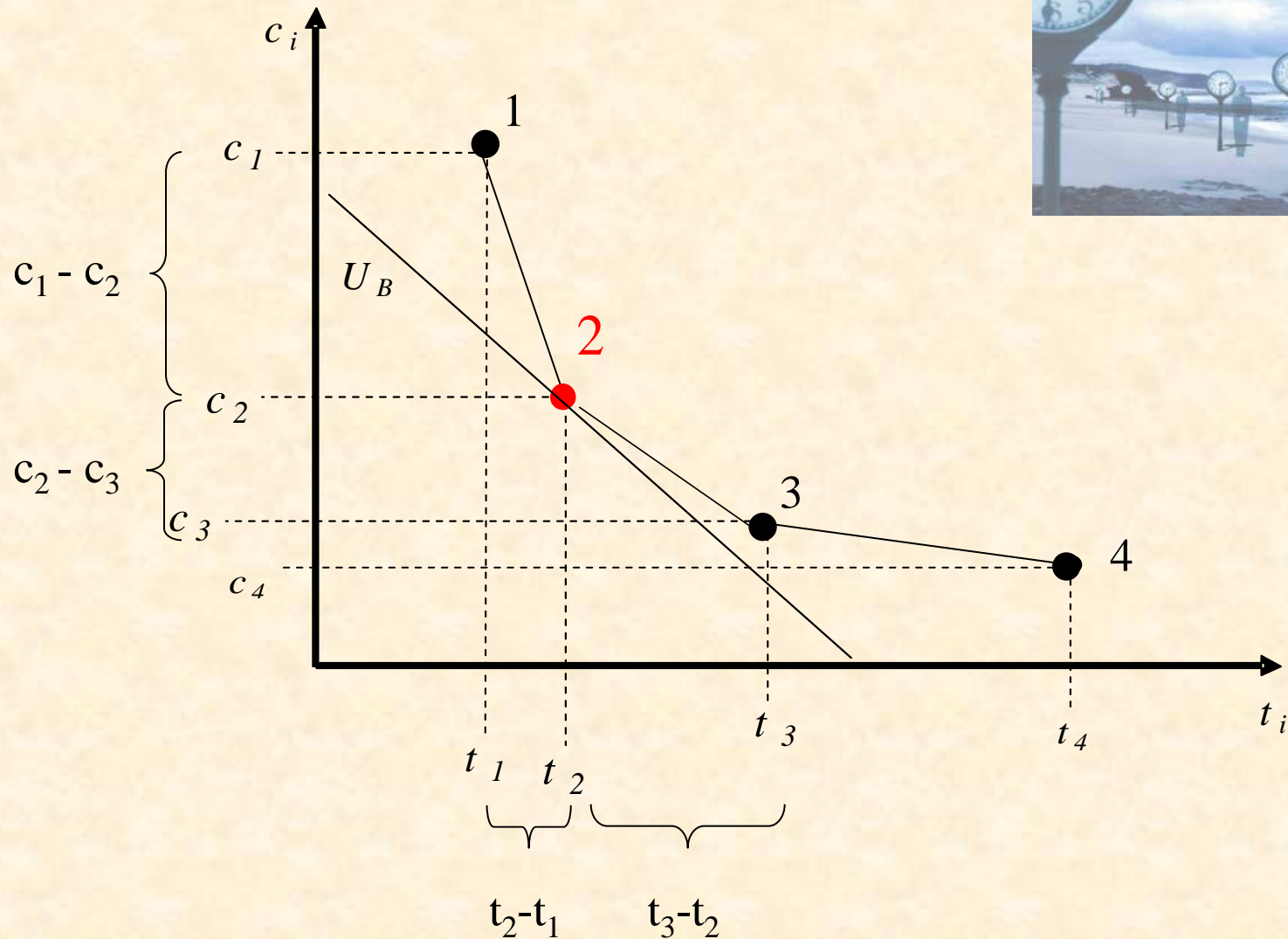
Subjective Values

## Some corollaries

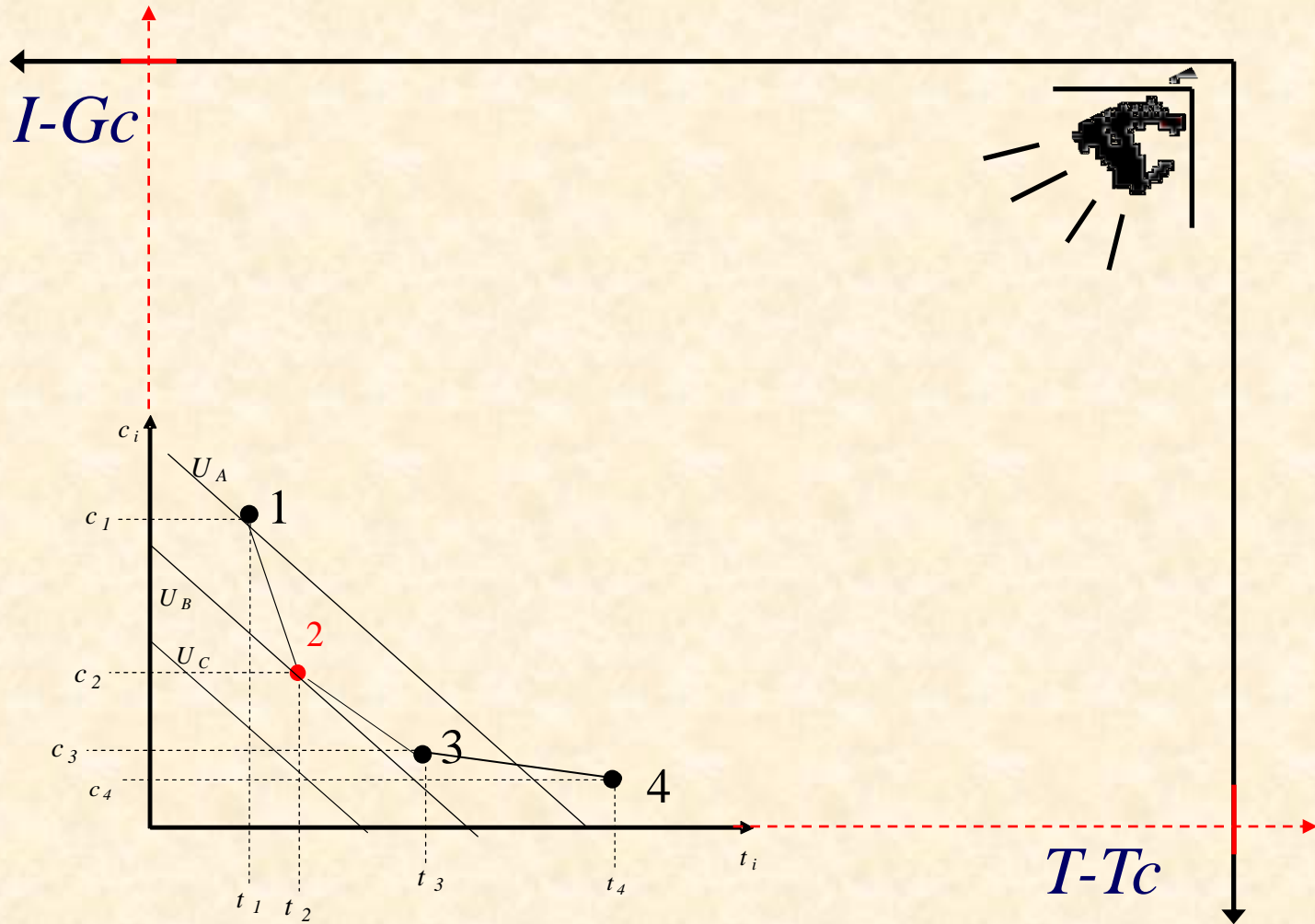
- Unless  $V_i$  is linear, income is income, not a surrogate for either taste or preferences.
- $I-c_j$  in  $V \rightarrow$  significant second order term in  $c_j$  implies that MUI depends on Income: income effect in travel choice.

# Introducing travel time (and its value).

## Perspective 1

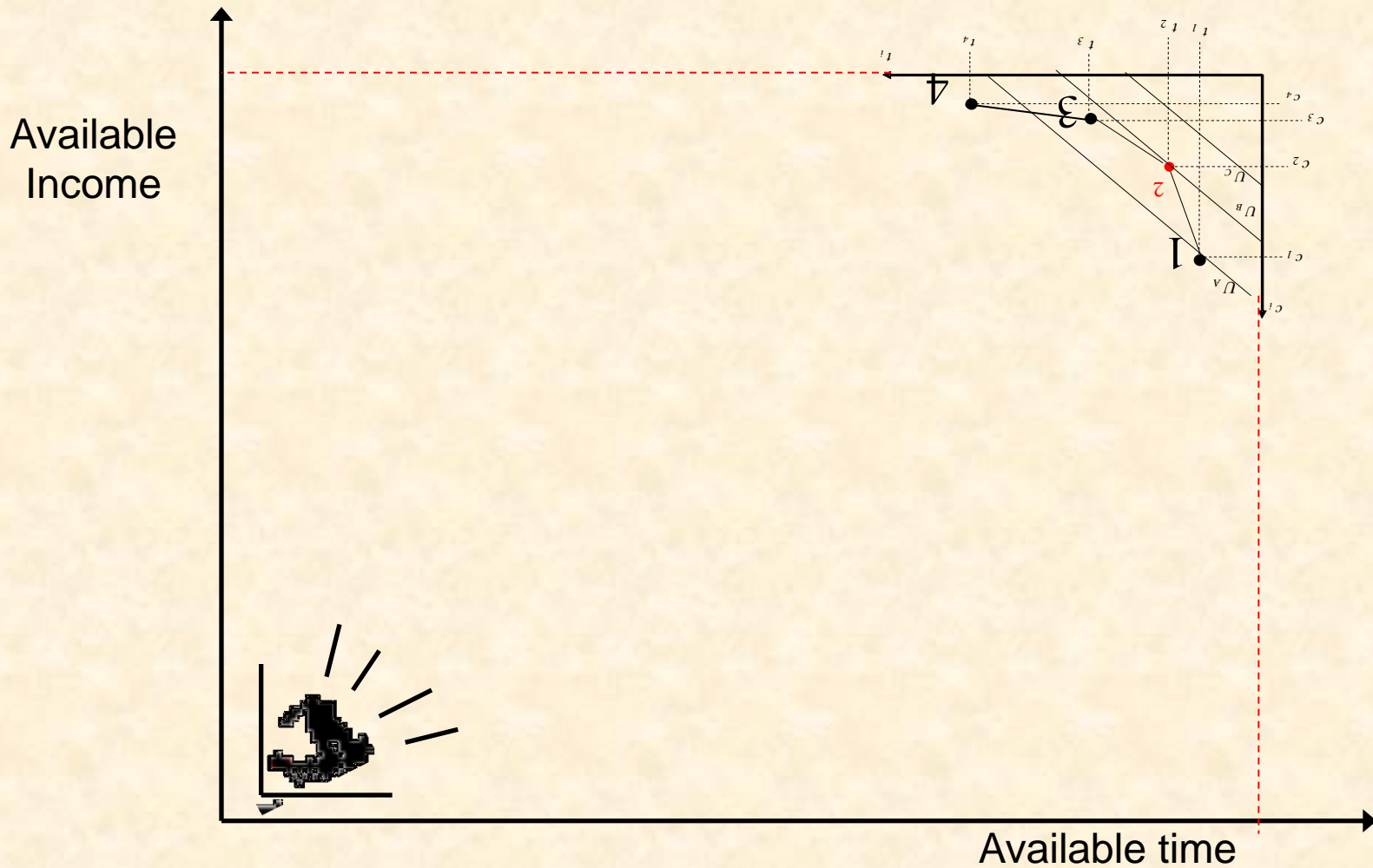


# Perspective 1



**Diminish travel time by paying more...**

# Perspective 2



**... or increase discretionary free time by diminishing available income**



# Goods-Leisure framework (Train and McFadden; 1978)

The individual behaves as if:

$$\left. \begin{array}{l}
 \text{Max}_{S.to} U(G, L) \\
 G + c_i \leq wW \\
 L + W + t_i = \tau \\
 i \in M
 \end{array} \right\} \begin{array}{l}
 U(wW - c_i, \tau - W - t_i) \\
 \frac{\partial U}{\partial W} = 0 \Rightarrow W^*(c_i, w, t_i) \\
 \therefore V_i = U(c_i, w, t_i)
 \end{array}$$

Discrete analogy of Becker (1965)

# Corollaries

- $SVTTS=w= VoT$
- Justifies  $c_i/w$  as a variable in  $V_i$
- Implicit labor supply model
- If income is fixed,
  - $c_i/g$  in  $V_i$  if  $c_i/l$  small
  - Use second order terms if  $c_i/l$  and/or  $t_i/(\tau-W)$  non-negligible

# The goods-activities framework

$$\begin{array}{l} \textit{Max} \quad U(C, X) \\ \textit{subject to} \end{array}$$

Income constraint ( $\lambda$ )

Total time constraint ( $\mu$ )

Tecnological constraints ( $\kappa$ )

**Leads to**

$$T^*(\dots), \quad X^*(\dots)$$

$$U[T^*(\dots), X^*(\dots)] \equiv V(\dots)$$

## DeSerpa's theory (1971)

$$\text{Max } U(X, T)$$

$$(1) \quad \sum P_i X_i = w T_w \quad (\lambda)$$

$$(2) \quad \sum T_j = \tau \quad (\mu)$$

$$(3) \quad T_j \geq a_j X_i \quad (\kappa_j)$$

- $\kappa_j / \lambda$  : value of a time reduction in constrained activity  $j$   
(zero for leisure activities)
- $\mu / \lambda$  : value of time as a resource (value of leisure)
- $(\partial U / \partial T_j) / \lambda$  : value of assigning time to activity  $j$  (value of the marginal utility)

F.O.C.  $\rightarrow$

$$a) \kappa_j / \lambda = \mu / \lambda - (\partial U / \partial T_j) / \lambda$$

$$b) \mu / \lambda = w + (\partial U / \partial T_w) / \lambda$$

Therefore...

**b) Value of leisure = total value of work**

**a) Value of time reduction in travel =  
value of doing something else – intrinsic value of travel**

# Corollaries

- Pleasant travel not enough for  $SVTTS$  to be negative
- Implicit solution for  $T_w$
- Implicit equations for leisure activities

# The goods-activities model (Jara-Díaz and Guerra, 2003)

Max  $U = \Omega T_w^{\theta_w} \prod_i T_i^{\theta_i} \prod_j X_j^{\eta_j}$   
subject to

$$I_f + wT_w - \sum_j P_j X_j \geq 0 \leftarrow \lambda$$

$$\tau - T_w - \sum_i T_i = 0 \leftarrow \mu$$

$$T_i - T_i^{Min.} \geq 0 \leftarrow \kappa_i \quad \forall i$$

$$X_j - X_j^{Min} \geq 0 \leftarrow \varphi_j \quad \forall j$$

# Work, Leisure, Goods and Travel equations

$$T_w^* = \beta \left( \tau - T_c \right) + \alpha \frac{E_c}{w} + \sqrt{\left( \beta \left( \tau - T_c \right) + \alpha \frac{E_c}{w} \right)^2 - \left( \alpha + 2\beta - 1 \right) \left( \tau - T_c \right) \frac{E_c}{w}}$$

$$T_i^* = \frac{\vartheta_i}{1 - 2\beta} \left( \tau - T_w^* \left( \frac{E_c}{w}, T_c \right) - T_c \right) \quad \forall i \text{ not binding}$$

$$X_k^* = \frac{\gamma_k}{1 - 2\alpha} \frac{w}{P_k} \left( T_w^* \left( \frac{E_c}{w}, T_c \right) - \frac{E_c}{w} \right) \quad \forall k \text{ not binding}$$

$$V = \tilde{\Omega} w^{1-2\alpha} \left( T_w^* - \frac{E_c}{w} \right)^{1-2\alpha} \left( \tau - T_w^* - T_c \right)^{2\beta} T_w^{*2\alpha+2\beta-1} \prod_{r \in R} T_r^{Min \vartheta_r} \prod_{j \in J} X_j^{Min \gamma_j}$$



# Corollaries

- $T_i(E_c, T_c, w)$  system looks like a reduced form of a “structural equations” model.
- Values of work, leisure, travel and  $SVTTS$  can be calculated
- $T_w(E_c, T_c, w)$  equation is a more complete labor supply equation (goods-leisure particular case)
- Change in time assignment (labor and leisure activities) can be predicted after changes in  $E_c$  and/or  $T_c$

# Conclusions

- Understanding utility as a **TCIUF** facilitates specification and interpretation
- Behind the **TCIUF** always is a system of activities and goods consumption equations
- Gross classification of activities:
  - a. Those one would like to increase but can not because of time budget (leisure);
  - b. Those one would like to decrease but can not because of technical constraints ;
  - c. Work and others.
- For b-type activities, Value of reduction = value of doing something else + value of diminishing mandatory time assigned.
- Observed Time Use permits empirical estimations of these values of time using econometric models: transport (three decades), activities.
- Applications so far show that:
  - Value of work time can be positive or negative.
  - Value of leisure can be different from the wage rate.
  - Increasing available time can be more important than travel displeasure.
  - Better to use segments than include socio-demographic variables in  $U$ .

# Motivation for further research

- Time assigned to work is a new Labor Supply model where the marginal utility of work can be different from zero.
- *A priori* classification of activities can be explored empirically and econometrically.
- Single period (cross-sectional) models may not account for potentially relevant time use related decisions (but...).
- *Necessary link with sociology, psychology and biology to further analyze results.*

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